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**SHAFFER SERVICES
VALLEY POOL LEAGUES
2012 CITY TOURNAMENT**



- ◆ TOURNAMENT PLAY TO BEGIN SATURDAY, MARCH 31
- ◆ ALL MATCHES WILL BE PLAYED AT THE TIMES AND LOCATIONS SCHEDULED UNLESS APPROVED BY LEAGUE OPERATOR 24 HRS BEFORE THE SCHEDULED MATCH, ALL MATCHES WILL BE PLAYED IN LEAGUE LOCATIONS.
- ◆ MUST BE CURRENT OR MOST RECENT ROSTER FROM LEAGUE. **(FALL ROSTER IF NOT PLAYING WINTER)**
- ◆ EACH PLAYER MUST HAVE A MINIMUM OF 30 GAMES IN ONE SESSION OR TWO SESSIONS COMBINED AND SHOT AT LEAST 8 GAMES IN ONE OF THE SESSIONS.
- ◆ 1 SUB MAY BE USED IF YOU ONLY HAVE 4 ORIGINAL PLAYERS. SUB MUST BE OF EQUAL OR LESSER HANDICAP AND MEET THE 30 GAME REQUIREMENTS. "SUB" MUST BE CLEARLY MARKED ON THE SIGN-UP SHEET.
- ◆ ONLY PLAYERS ON THE ROSTER SUBMITTED ARE ELIGIBLE TO PLAY; NO JEOPARDY. ANY TEAM CAUGHT USING INELIGIBLE PLAYERS WILL BE DISQUALIFIED FROM THE TOURNAMENT AND FORFEIT ALL PRIZE MONEY.
- ◆ PLAYERS MUST PROVIDE PROPER (PICTURE I.D.) I.D. UPON REQUEST, IF ASKED FOR I.D. AND A PLAYER DOESN'T HAVE I.D., THAT PLAYER WILL BE DISQUALIFIED FOR THAT NIGHT. NO I.D. YOU CANNOT PLAY. NO EXCEPTIONS.
- ◆ PLAYERS MAY PLAY ON MORE THAN ONE TEAM. IF BOTH TEAMS PLAY AT THE SAME TIME YOU MUST CHOOSE WHICH TEAM TO SHOOT ON. EXCEPTION: DURING SEMI-FINALS YOU MUST CHOOSE ONE TEAM AND STAY WITH THAT TEAM.
- ◆ OPEN FORMAT WILL BE 20 GAME ROUND ROBIN-TOTAL BALL COUNT-NO HANDICAP.
- ◆ WOMENS FORMAT WILL BE 16 GAME ROUND ROBIN-TOTAL BALL COUNT-NO HANDICAP
- ◆ MONDAY THRU FRIDAY MATCHES WILL START AT 7:00 PM
- ◆ SATURDAY & SUNDAY MATCHES WILL START AT 1:00 & 6:00 P.M.
- ◆

THE DEADLINE TO SIGN-UP IS WEDNESDAY, MARCH 14TH.
NO LATE ENTRIES WILL BE ACCEPTED. NO EXCEPTIONS. NO ENTRY FEE.
CAPTAINS: YOU ONLY NEED TO SIGN YOUR TEAM UP AND MEET THE
QUALIFICATIONS ABOVE TO PLAY.
ALL TEAMS NOT FINISHING IN THE MONEY WILL RECEIVE \$100.00.
ALL TEAMS MUST PLAY TWO ROUNDS TO RECEIVE THE \$100.00.

MOST RECENT TEAM NAME _____ LEAGUE _____

CAPTAIN _____

ADDRESS _____

CITY, STATE _____ ZIP _____

PHONE# _____ WORK# _____

PLAYER 2 _____

PLAYER 3 _____

PLAYER 4 _____

PLAYER 5 _____

PLAYER 6 _____

PLAYER 7 _____

PLAYER 8 _____